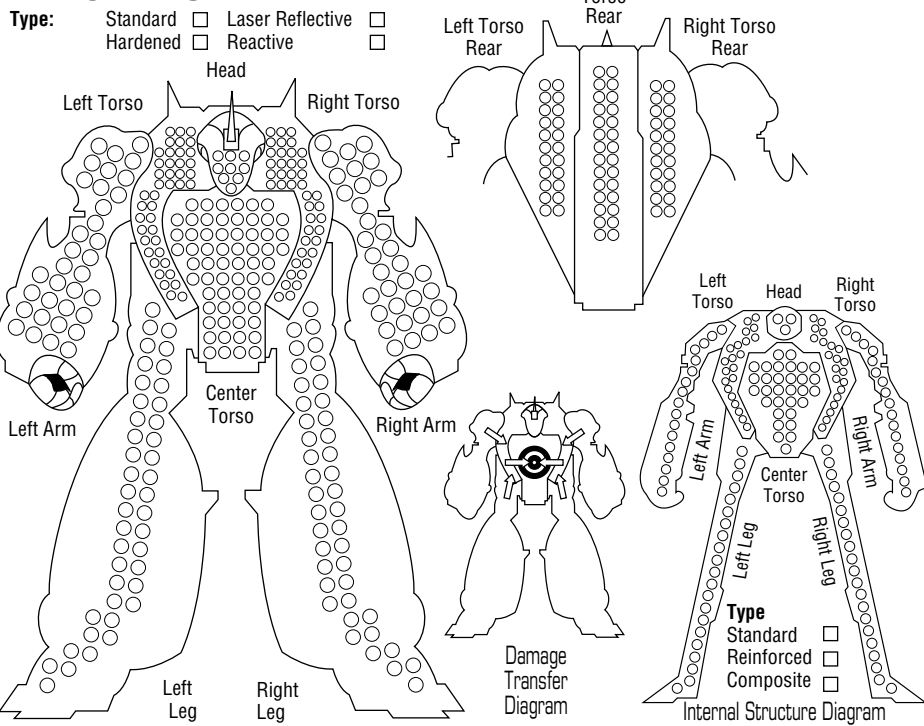


LEVEL 3 BATTLETECH® BATTLEMECH RECORD SHEET

ARMOR DIAGRAM



Mech Data

Type: _____ Tonnage: _____
 Movement Points: _____ Technology Base: _____
 Walking: _____ Clan
 Running: _____ Inner Sphere
 Sprinting: _____ Mixed
 Jumping: _____

Weapons Inventory

Type	Location	Heat	Damage	Min.	Short	Med.	Long

Total Heat Sinks: ____ (____) Single
 Double
 Compact
 Laser

LRM Status Standard Hot-Loaded

Auto Eject Operational Disabled

Warrior Data

Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken

1	2	3	4	5	6
---	---	---	---	---	---

 Consciousness #

3	5	7	10	11	Dead
---	---	---	----	----	------

 Name: _____
 Gunnery Skill: _____ Piloting Skill: _____
 Hits Taken

1	2	3	4	5	6
---	---	---	---	---	---

 Consciousness #

3	5	7	10	11	Dead
---	---	---	----	----	------

Heat Scale

25	-5 Movement Points	50	SHUTDOWN
24	+4 Modifier to Fire	49	-9 Movement Points
23	Ammo Explosion, avoid on 6+	48	+7 Modifier to Fire
22	Shutdown, avoid on 8+	47	Pilot Damage, avoid on 12
21		46	Shutdown, avoid on 20+
20	-4 Movement Points	45	AMMO EXPLOSION
19	Ammo Explosion, avoid on 4+	44	System Failure, avoid on 10+
18	Shutdown, avoid on 6+	43	-8 Movement Points
17	+3 Modifier to Fire	42	Shutdown, avoid on 18+
16		41	+6 Modifier to Fire
15	-3 Movement Points	40	Ammo Explosion, avoid on 12
14	Shutdown, avoid on 4+	39	Pilot Damage, avoid on 10+
13	+2 Modifier to fire	38	Shutdown, avoid on 16+
12		37	-7 Movement Points
11		36	System Failure, avoid on 8+
10	-2 Movement Points	35	Ammo Explosion, avoid on 10+
09		34	Shutdown, avoid on 14+
08	+1 Modifier to Fire	33	+5 Modifier to Fire
07		32	Pilot Damage, avoid on 8+
06		31	-6 Movement Points
05	-1 Movement Points	30	Shutdown, avoid on 12+
04		29	
03		28	Ammo Explosion, avoid on 8+
02		27	
01		26	Shutdown, avoid on 10+
00			

Left Arm

- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
- 1-3 _____
 4-6 _____

- _____
- _____
- _____
- _____
- _____
- _____

Left Torso

- _____
 - _____
 - _____
 - _____
 - _____
 - _____
- 1-3 _____
 4-6 _____

- _____
- _____
- _____
- _____
- _____
- _____

Left Leg

- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
- 4-6 _____
 5-6 _____

Critical Hit Table

Head

- Life Support
- Sensors
- Cockpit
- _____
- Sensors
- Life Support

Center Torso

- Engine
 - Engine
 - Engine
 - Gyro
 - Gyro
 - Gyro
- 1-3 _____
 4-6 _____

- Gyro
- Engine
- Engine
- Engine
- _____
- _____

Engine Hits ○○○○
 Gyro Hits ○○○○
 Sensor Hits ○○○○
 Life Support ○

Battle Value _____
 Cost _____

Right Arm

- Shoulder
 - Upper Arm Actuator
 - Lower Arm Actuator
 - Hand Actuator
- 1-3 _____
 4-6 _____

- _____
- _____
- _____
- _____
- _____
- _____

Right Torso

- _____
 - _____
 - _____
 - _____
 - _____
 - _____
- 1-3 _____
 4-6 _____

- _____
- _____
- _____
- _____
- _____
- _____

Right Leg

- Hip
 - Upper Leg Actuator
 - Lower Leg Actuator
 - Foot Actuator
- 4-6 _____
 5-6 _____